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Structured Learning

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Supervised learning

• Given a set of I.I.D. training samples $\mathcal{D} = \{(x^i, y^i)\}_{i=1}^N$

 $\mathbf{x}^{i} = (x_{1}^{i}, x_{2}^{i}, \cdots, x_{d}^{i})^{\top} \quad y^{i} \in C \triangleq \{c_{1}, c_{2}, \cdots, c_{L}\}$

Learn a prediction function

 $h: \mathcal{X} \to \mathcal{Y}$



Supervised learning (cont'd)

Many different choices



- Support Vector Machines (SVM)
• Max-margin learning

$$\min_{\mathbf{w},\xi} \quad \frac{1}{2}\mathbf{w}^{\top}\mathbf{w} + C\sum_{i=1}^{N}\xi_{i};$$
s.t. $\mathbf{w}^{\top}\Delta\mathbf{f}_{i}(y) \ge 1 - \xi_{i}, \ \forall i, \forall y \neq y^{i}.$

Real problems usually come with structures

♦ OCR – sequence



Image annotation – regular/irregular 2D layout



Much richer structures are not uncommon...

Structured learning

- A suit of learning methods and theory to consider structured inputs and/or structured outputs and or structured model s
- Learning with structured outputs come with various names
 - Structured output learning
 - Structured prediction
 - Collective prediction / classification
 - Relational learning
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- We don't discuss model structures
 - Sparsity, structured sparsity, hierarchical models, etc.

Structured inputs

Naïve Bayes (generative models)

• Strict conditional independence assumption on inputs

$$p(x_1,\ldots,x_d|y) = \prod_{i=1}^d p(x_i|y)$$

Tree-augmented NB (generative models)
 Introduce sparse edges between input variables

$$p(x_1, \ldots, x_d | y) = p(x_1 | y) \prod_{i=2}^d p(x_i | x_{i-1}, y)$$

Logistic regression (conditional/discriminative models)

Allow arbitrary structures in inputs

$$p(y|\mathbf{x}) = \frac{\exp\{\mathbf{w}^{\top}\mathbf{f}(\mathbf{x}, y)\}}{\sum_{y'} \exp\{\mathbf{w}^{\top}\mathbf{f}(\mathbf{x}, y')\}}$$



Discriminative SVM deals with rich input structures using kernels

Structured outputs

We consider sequential labeling

- Application in computational linguistics & computer science
 - Text and speech processing, including topic segmentation, part-of-speech (POS) tagging
 - Information extraction
 - Syntactic disambiguation
- Application in computational biology
 - DNA and protein sequence alignment
 - Sequence homolog searching in databases
 - Protein secondary structure prediction
 - RNA secondary structure analysis

... but the ideas generalize to richer structures (difficulty lies in inference)

Generative models

Hidden Markov models (HMMs)

- Assign a joint probability to paired observation and label sequences
- The parameters typically trained to maximize the joint likelihood of train examples



Inference is done with forward-backward message passing

Generative models (cont'd)

Difficulties and disadvantages

- Need to enumerate all possible observation sequences
- Not practical to represent multiple interacting features or long-range dependencies of the observations
- Very strict independence assumptions on the observations

Conditional models

- Conditional probability *P(label sequence* y / *observation sequence* x) rather than joint probability *P*(y, x)
 - Specify the probability of possible label sequences given an observation sequence
- Allow arbitrary, non-independent features on the observation sequence X
- The probability of a transition between labels may depend on past and future observations
 - Relax strong independence assumptions in generative models

Maximum entropy Markov models (MEMMs)

- ♦ Given training set X with label sequence Y:
 - Train a model θ that maximizes $p(Y|\hat{X}, \theta)$
 - For a new data sequence x, the predicted label y maximizes $p(y|x, \theta)$



Note: per-state/local normalization

MEMMs (cont'd)

- MEMMs have all the advantages of conditional models
- But, it's subject to "label bias problem"
 - Bias toward states with fewer outgoing transitions
 - Due to per-state normalization:
 - all the mass that arrives at a state must be distributed among the possible successor states ("conservation of score mass")

Label bias problem



since p(2|1, x) = 1 and p(5|4, x) = 1, $\forall x$ (per-state normalization)

$$p(1,2|r,i) = p(1|r)p(2|1,i) = p(1|r)$$
$$p(4,5|r,i) = p(4|r)p(5|4,i) = p(4|r)$$

The probability doesn't depend on the second observation
If one path is slightly more often in training, it always wins in testing!
Does HMM has the label bias problem?

Solve the label bias problem

Change the state-transition structure of the model



• Not always practical to change the set of states

Start with a fully-connected model and let the training procedure figure out a good structure

Prelude the use of prior, which is very valuable (e.g. in information extraction)

Conditional Random Fields (CRFs)

CRFs have all the advantages of MEMMs without label bias problem

- MEMM uses per-state exponential model for the conditional probabilities of next states given the current state
- CRF has a single exponential model for the joint probability of the entire sequence of labels given the observation sequence

Undirected graphs

 Allow some transitions "vote" more strongly than others depending on the corresponding observations

Definition of CRFs

Definition. Let G = (V, E) be a graph such that $\mathbf{Y} = (\mathbf{Y}_v)_{v \in V}$, so that \mathbf{Y} is indexed by the vertices of G. Then (\mathbf{X}, \mathbf{Y}) is a conditional random field in case, when conditioned on \mathbf{X} , the random variables \mathbf{Y}_v obey the Markov property with respect to the graph: $p(\mathbf{Y}_v | \mathbf{X}, \mathbf{Y}_w, w \neq v) = p(\mathbf{Y}_v | \mathbf{X}, \mathbf{Y}_w, w \sim v)$, where $w \sim v$ means that w and v are neighbors in G.

A random field model conditioned on inputs



Conditional distribution

• If the graph G = (V, E) of Y is a chain, the conditional distribution over the label sequence y, given x is:

$$p_{\theta}(\mathbf{y} \mid \mathbf{x}) = \frac{1}{Z(\mathbf{x})} \exp\left(\sum_{e \in E, k} \lambda_k f_k(e, \mathbf{y} \mid_e, \mathbf{x}) + \sum_{v \in V, k} \mu_k g_k(v, \mathbf{y} \mid_v, \mathbf{x})\right)$$

- f_k and g_k are given and fixed. g_k is a Boolean vertex feature; f_k is a Boolean edge feature
- *k* is the number of features
- $\theta = (\lambda_1, \lambda_2, \dots, \lambda_n; \mu_1, \mu_2, \dots, \mu_n); \lambda_k \text{ and } \mu_k$ are parameters to be estimated
- $y|_e$ is the set of components of y defined by edge e
- $y|_{v}$ is the set of components of y defined by vertex v
- \Box Z(x) is a normalization over the data sequence x

Parameter estimation for CRFs

Lafferty et al., presented iterative scaling algorithms
But it's very inefficient

$$\log p_{\theta}(y \mid x) = \sum_{e \in E, k} \lambda_k f_k(e, y \mid_e, x) + \sum_{v \in V, k} \mu_k g_k(v, y \mid_v, x) - \log Z(x)$$

More efficient learning algorithms
LBFGS with approximate Hessian

$$\frac{\partial \log p_{\theta}(\mathbf{y} \mid \mathbf{x})}{\partial \theta} = \frac{\partial}{\partial \theta} \left(\sum_{e \in E, k} \lambda_k f_k(e, \mathbf{y} \mid_e, \mathbf{x}) + \sum_{v \in V, k} \mu_k g_k(v, \mathbf{y} \mid_v, \mathbf{x}) - \log Z(\mathbf{x}) \right)$$

depending on graph structures, log Z(x) and its derivative can be hard
Other optimization algorithms apply

Note: standard MCLE over-fits, 2-norm regularization saves!

Discriminative Learning from unstructured to structured ...



Max-margin Markov Networks

- Generalize the ideas of max-margin classifiers to structured
 output learning
- Like CRFs, it has a Markov graph structure
- Sut it doesn't define a normalized conditional distribution
- Instead, it directly learns a prediction model by doing opt.

$$\min_{\mathbf{w},\xi} \quad \frac{1}{2} \|\mathbf{w}\|_2^2 + C \sum_{i=1}^N \xi_i$$

s.t. $\mathbf{w}^\top \Delta \mathbf{f}_i(\mathbf{y}) \ge \Delta \ell_i(\mathbf{y}) - \xi_i, \ \forall i, \forall \mathbf{y} ,$

Learning M3Ns

Many algorithms

Sequential minimal optimization (SMO)

Stochastic sub-gradient descent

- Cutting-plane methods
- Bundle methods

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Compare with SVM, the difficulty is on inference!

CRFs versus M3N

Commons

- have a Markov network to encode output structures
- discriminative models dealing with arbitrary inputs
- the kernel trick applies
- can use various regularizors in learning

Differences

- Log-loss versus structured hinge loss
- Probabilistic versus non-probabilistic (normalization matters!)

Empirical comparison

Synthetic datasets with 30 relevant features + 70 irrelevant features



[Zhu et al., Maximum Entropy Discriminant Markov Networks, JMLR 2009]

Other developments

Oirect task-dependent loss minimization

$$heta^* = \operatorname*{argmin}_{ heta} \mathbb{E} \Big[L(\mathbf{y}, \mathbf{y}_{ heta}(\mathbf{x}) \Big]$$

Problem:

- task loss is typically non-convex, no polynomial algorithms with performance guarantees
- Convex surrogate (struct-SVM) is inconsistent
- CRF maximizes likelihood, not related to task loss.
- A perceptron-like learning rule is constructed, whose expected update direction approaches the gradient of task loss
 Related to stochastic sub-gradient descent of struct-SVM.

Other developments (cont'd)

- Markov logic networks
 - Use logic formula as dependence templates to construct a Markov network
 - Each formula is "softened" by associating with a weight
 - Generative or discriminative training
- Learning with structured latent variables
 - Hidden CRFs for object detection
 - Latent structural SVMs
 - Markov logic networks with latent variables
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Other developments (cont'd)

- Discriminative training of generative models
 - Perceptron algorithm for HMMs
 - Max-margin learning for HMMs
 - Latent maximum entropy discrimination (MED)
 - MED Markov Networks
 - Nonparametric latent max-margin models

References

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